

**TOWN OF PLYMPTON-WYOMING TAX RATE SCHEDULE  
2024 TAX LEVY**

<b>Property Class</b>	<b>Tax Class</b>	<b>Lower Tier Tax Rate %</b>	<b>Upper Tier Tax Rate %</b>	<b>Education Tax Rate %</b>	<b>Total Tax Rate %</b>
Residential	RT	0.716982	0.501052	0.153000	<b>1.371034</b>
Farmland (Waiting Development I)	R1	0.250944	0.175368	0.053550	<b>0.479862</b>
Residential Payment in Lieu	RF	0.716982	0.501052	0.153000	<b>1.371034</b>
Residential, Cty & Education Portion Only	RL	0.000000	0.501052	0.153000	<b>0.654052</b>
Multi Residential (Occupied)	MT	1.433964	1.002104	0.153000	<b>2.589068</b>
New Multi Residential	NT	0.716982	0.501052	0.153000	<b>1.371034</b>
Commercial (Occupied)	CT	1.166602	0.815262	0.880000	<b>2.861864</b>
Commercial, Small-Scale Farming, 1	C7	0.291651	0.203816	0.220000	<b>0.715467</b>
Commercial, Small-Scale Farming, 2	C0	0.291651	0.203816	0.220000	<b>0.715467</b>
Commercial Excess Land	CU	0.816621	0.570684	0.880000	<b>2.267305</b>
Commercial Vacant Land	CX	0.782343	0.546728	0.679260	<b>2.008331</b>
Commercial Payment in Lieu	CF&CH	1.166602	0.815262	1.250000	<b>3.231864</b>
Commercial Payment in Lieu - no education	CG	1.166602	0.815262	0.000000	<b>1.981864</b>
Commerical Vacant Land - Payment In Lieu	CJ	0.782343	0.546728	0.679260	<b>2.008331</b>
Commerical Vacant Land - Payment In Lieu	CZ	0.782343	0.546728	0.000000	<b>1.329071</b>
Industrial (Occupied)	IT	1.468072	1.025940	0.880000	<b>3.374012</b>
Industrial, Small-Scale Farming, 1	I7	0.367018	0.256485	0.220000	<b>0.843503</b>
Industrial, Small-Scale Farming, 2	I0	0.367018	0.256485	0.220000	<b>0.843503</b>
Industrial Excess Land & Vacant Land	IU&IX	0.954247	0.666861	0.880000	<b>2.501108</b>
Industrial Payment in Lieu	IH	1.468072	1.025940	1.250000	<b>3.744012</b>
Parking Lot	GT	0.782343	0.546728	0.679260	<b>2.008331</b>
Pipelines	PT	0.962444	0.672590	0.880000	<b>2.515034</b>
Farmland	FT	0.162038	0.113238	0.038250	<b>0.313526</b>
Managed Forest	TT	0.179246	0.125263	0.038250	<b>0.342759</b>

2024 Garbage/Recycling/Compost rate is \$170.00 per year.